

# Biometrics: Voice

Michael Stark

# Outline

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Fundamentals and  
Preprocessing

Pattern Matching Methods

Stochastic Models

Air Traffic Control  
System Presentation

- Fundamentals
- Features - Preprocessing
- Pattern Matching Methods
- Air Traffic Control System
- Conclusion

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- Fundamentals
- Vocal Apparatus
- Problems in Speaker  
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- Generic Speaker Verification
- Features - Preprocessing

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# Fundamentals and Preprocessing

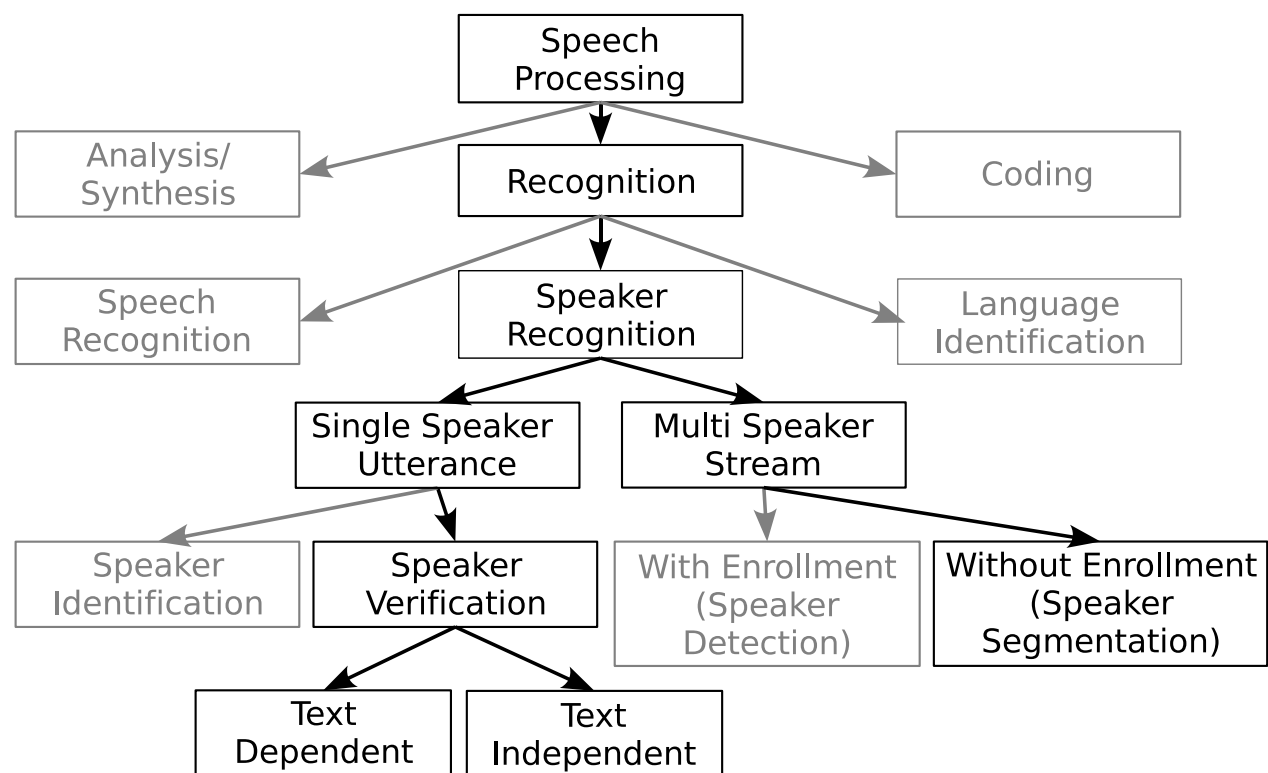
# Speech Processing

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# Fundamentals

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- Behavioral Biometrics - speakers identity can not be measured directly
- Speech carries 2 Informations:
  - ◆ Meaning of the message
  - ◆ Information about themselves as a person
- Speaker specific characteristics in signal
  - ◆ speaker's anatomy
  - ◆ physiology
  - ◆ linguistic
  - ◆ experience
  - ◆ mental state

### Individuality in the sound system

- segmental component (e.g., mental lexicon, pronounced word)
- supra-segmental component (e.g., timing, stress pattern and intonation of a sequence)
- number and identity of segments used in the sound inventory

taken from [6]

# Vocal Apparatus

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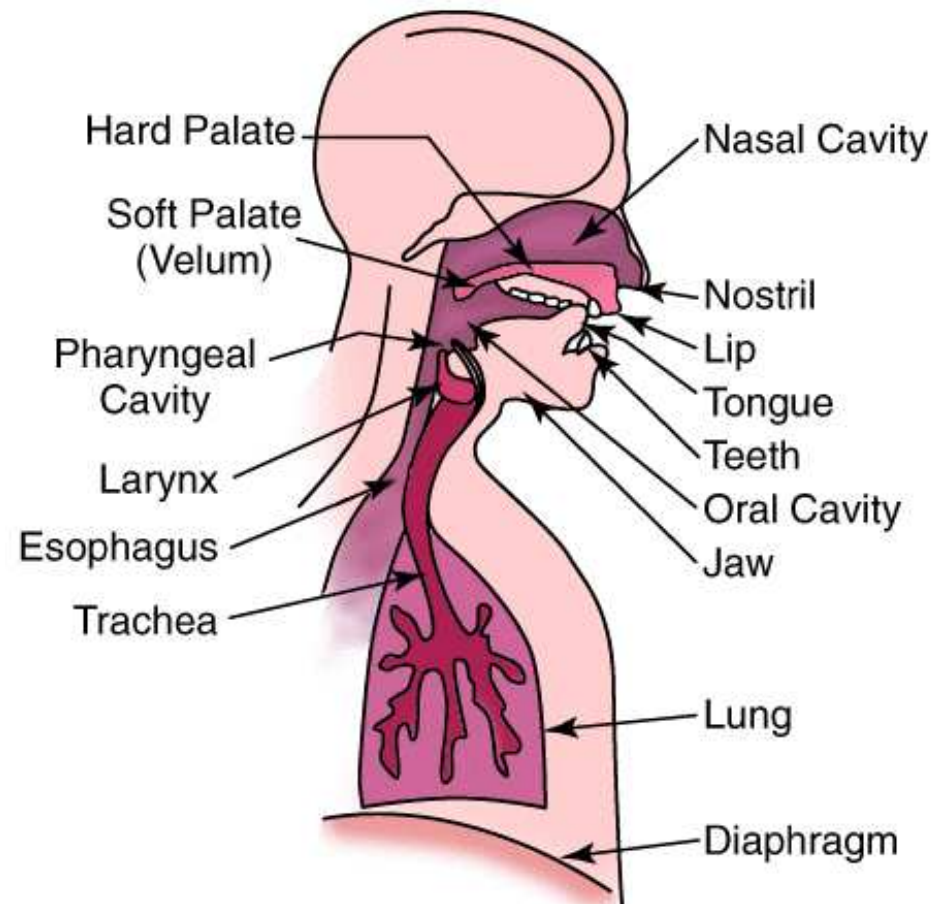
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adapted from [5]

# Problems in Speaker Recognition

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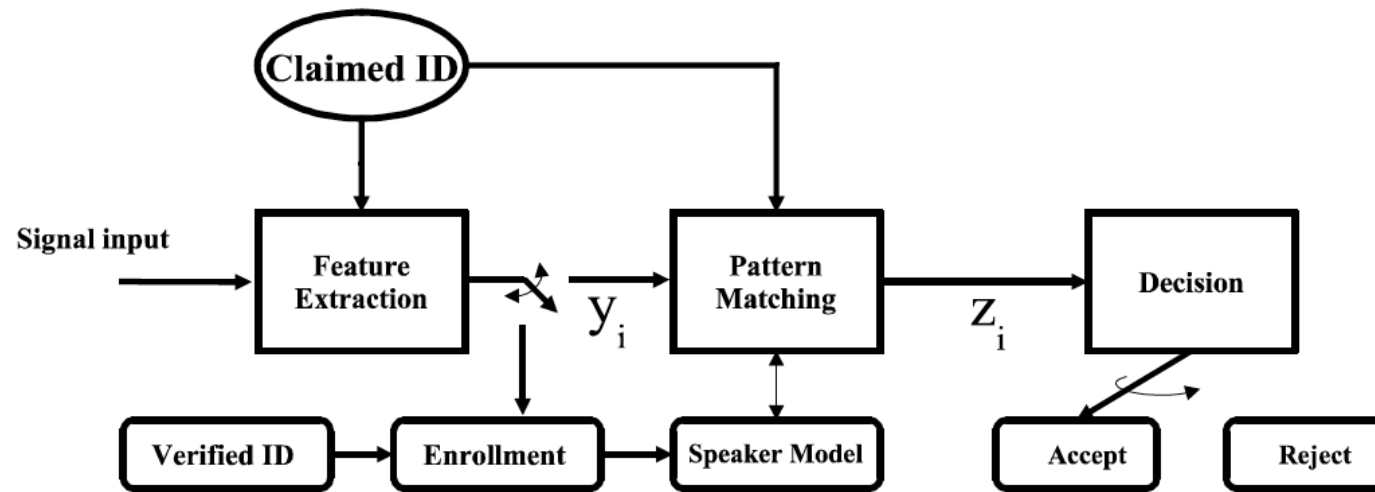
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- Misspoken or misread prompted phrases
- Extreme emotional states (e.g., stress or duress)
- Time varying (intra- or intersession) microphone placement
- Poor or inconsistent room acoustics (e.g., multipath and noise)
- Channel mismatch (e.g., using different microphones for enrollment and verification)
- Sickness (e.g., head colds can alter the vocal tract)
- Aging (the vocal tract can drift away from models with age)

taken from [5]

# Generic Speaker Verification



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# Features - Preprocessing

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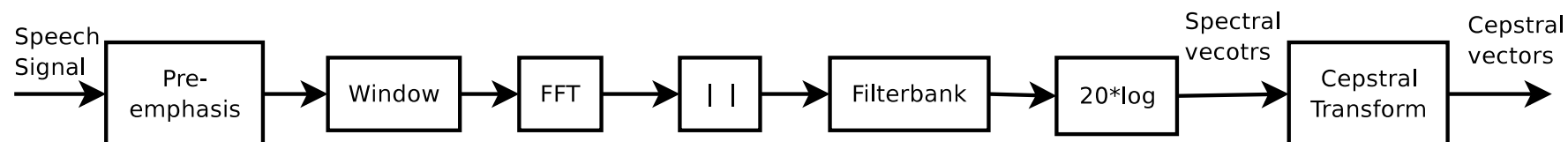
### Pattern Matching Methods

### Stochastic Models

### Air Traffic Control System Presentation

- Speech parameterization: Feature extraction from the speech signal
- Voice activity detection
- End point detection
- Feature normalization
- Dynamic information

## Example Feature: Cepstral coefficients



Taken from [7]

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- Template Models
- Dynamic Time Warping
- Vector Quantization Source  
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- Nearest Neighbors
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# Pattern Matching Methods

# Template Models

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Definition of template:  $\bar{x} = \frac{1}{N} \sum_{i=1}^N x$ , with  $N$  training vectors. Then a distance function can be defined as:

$$d(x, \bar{x}) = (x - \bar{x})^T \mathbf{W} (x - \bar{x}),$$

where  $\mathbf{W}$  defines the chosen distance function.

# Dynamic Time Warping

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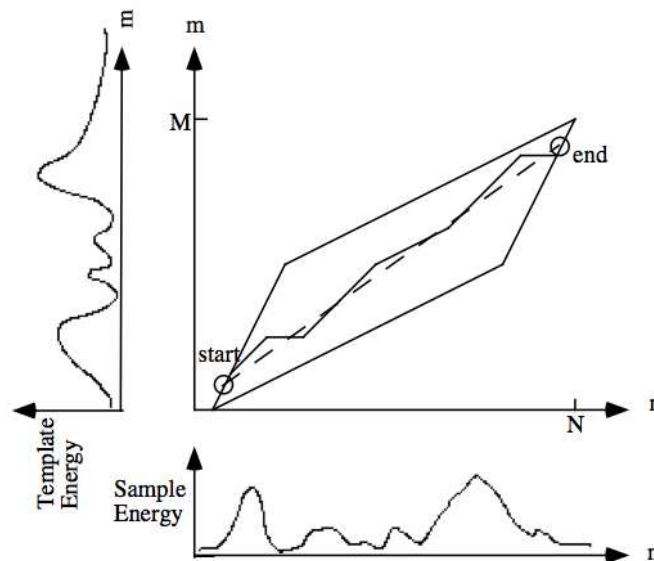
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- Time-dependent methods
- Algorithm to compensate speaking rate variability
- Piece wise linear mapping of the time axis to align 2 signals and minimize  $z$
- Text- dependent

The asymmetric match score  $z$  is given as:  $z = \sum_{t=1}^T d(\mathbf{x}_t, \bar{\mathbf{x}}_{j(t)})$



# Vector Quantization Source Modeling

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- Time-independent
- Create a VQ code book as a collection of code words for each speaker by clustering
- No temporal information about the speaker used

The match score is defined as:

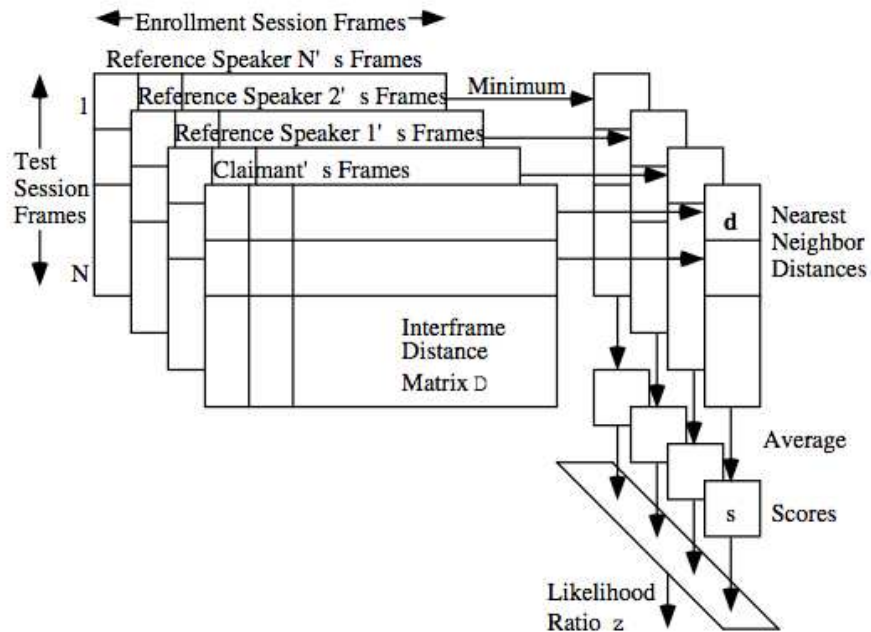
$$z = \sum_{t=1}^T \min d(\mathbf{x}_t, \bar{\mathbf{x}})$$

# Nearest Neighbors

- Distance based classification by direct computation
- No models or data reduction by clustering
- Powerful method with high computational complexity

$$d(U, R) = \frac{1}{|U|} \sum_{u_i \in U} \min_{r_j \in R} |u_i - r_j|^2 + \frac{1}{|R|} \sum_{r_j \in R} \min_{u_i \in U} |u_i - r_j|^2$$

$$- \frac{1}{|U|} \sum_{u_i \in U} \min_{u_j \in U} |u_i - u_j|^2 - \frac{1}{|R|} \sum_{r_i \in R} \min_{r_j \in R} |r_i - r_j|^2$$



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# Performance

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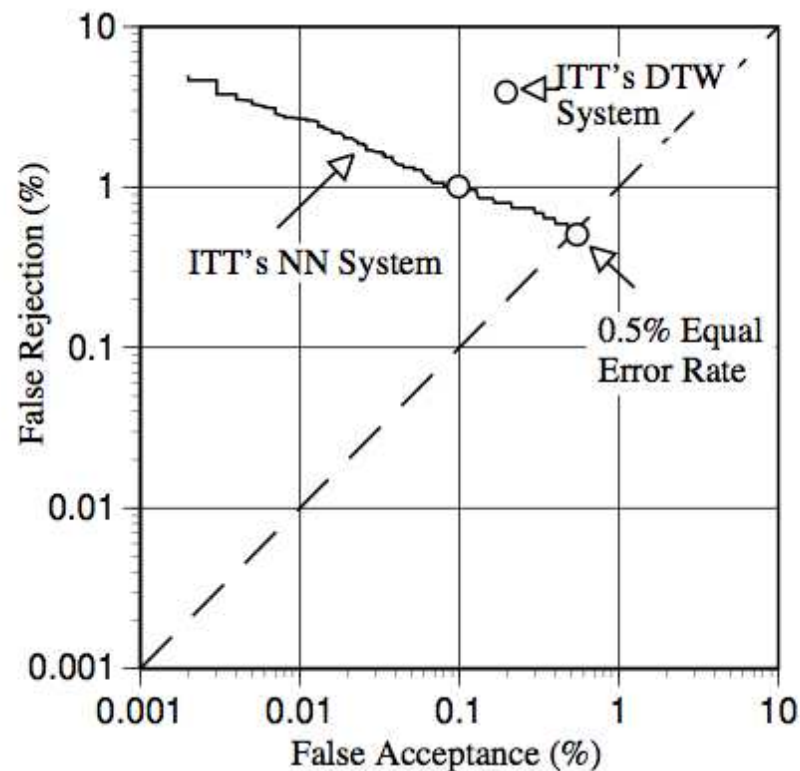
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- YOHO database with 186 Subjects
- 9300 imposter trials
- DTW: 0.2% FA / 4 % FR; EER  $\approx$  1.5%
- NN: 0.1% FA / 1 % FR ; EER  $\approx$  0.5%



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Stochastic Models

- Hidden Markov Models
- Gaussian Mixture Models
- GMM-UBM
- Support Vector Machines

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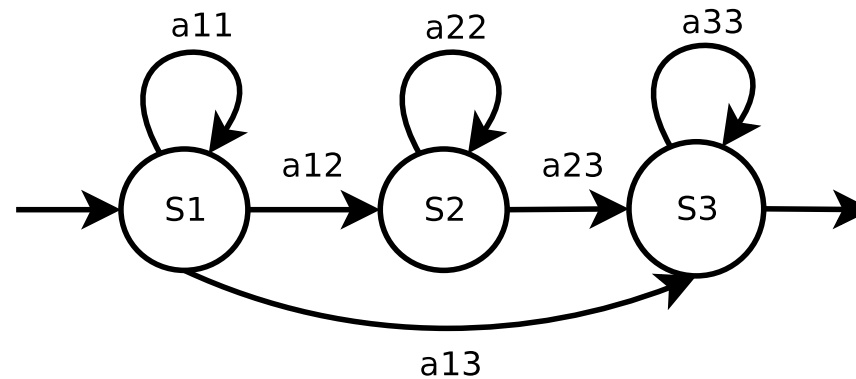
# Stochastic Models



# Hidden Markov Models

- Model represents a sequence of specific words
- Is a finite state machine, where each pdf  $p(X|s_i)$  is associated with each state states are connected by a transition network with a given state transition probability  $a_{ij} = p(s_i|s_j)$

$$p(\mathbf{x}|\lambda_i) = \sum_{\substack{\text{all state} \\ \text{sequences}}} \prod_{t=1}^T p(\mathbf{x}_t|s_t) p(s_t|s_{t-1})$$



EER = 0.62% @ 2.5s (YOHO, Che and Lin, 1995)

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# Gaussian Mixture Models

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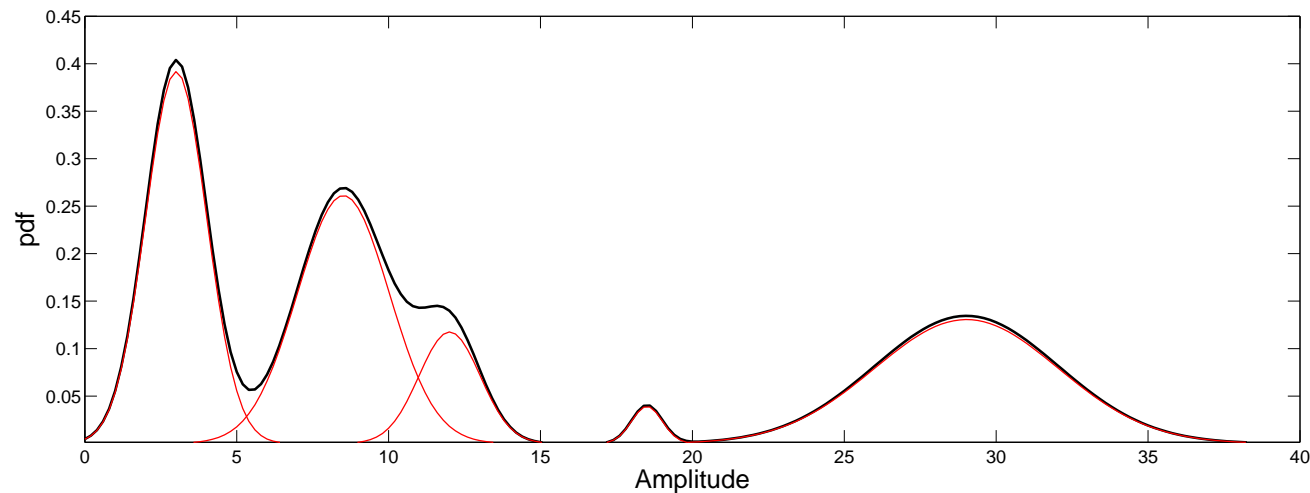
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- Definition of a Gaussian Distribution

$$p_{\mathbf{x}}(\mu_c, \Sigma_c) = \frac{1}{(2\pi)^{D/2} |\Sigma_c|^{1/2}} \exp \left[ -\frac{1}{2} (\mathbf{x} - \mu_c)^T \Sigma_c^{-1} (\mathbf{x} - \mu_c) \right]$$

- Weighted sum of C Gaussians to model target distribution

$$p(\mathbf{x}|\lambda) = \sum_{c=1}^C w_c p_{\mathbf{x}}(\mu_c, \Sigma_c)$$



# GMM-UBM

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- Define a Universal Background Model (UBM)
- Perform speaker adaptation
- Tight coupling between SD and UBM model
- UBM also used as cohort model
- EER  $\approx 10\%$  (2048 components)

Speaker adaptation methods:

- Weighted sum combining
- Maximum a posteriori combining (MAP)

MAP adaptation:

$$\mathbf{c}_{k,spk_{Comb}} = [\beta_k^c \mathbf{c}_{k,spk} + (1 - \beta_k^c) \mathbf{c}_{k,ubm}] \epsilon$$

$$\mu_{k,spk_{Comb}} = \beta_k^\mu \mu_{k,spk} + (1 - \beta_k^\mu) \mu_{k,ubm}$$

$$\Sigma_{k,spk_{Comb}} = \beta_k^\Sigma \Sigma_{k,spk} + (1 - \beta_k^\Sigma) (\Sigma_{k,ubm} + \mu_{k,ubm}^2) - \mu_{k,spk_{Comb}}^2,$$

$$\text{with } \beta_k^\rho = \frac{\mathbf{c}_{k,spk}}{\mathbf{c}_{k,spk} + r^\rho}$$

and  $r^\rho$  the relevance factor. taken from [7]

# Support Vector Machines

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- Well suited for SV because of its binary nature of decision
- Construction of a boundary/hyperplane separating data sets
- Found optimum plane is a linear combination of a set of vectors (support vectors)
- For enrollment speaker and imposter data must be available
- Relaxation of linear separability condition to allow outliers
- Results in an EER : 0.59 % on the YOHO database

Performance for combined SVM-GMM system with non-linear kernel:  
EER = 6.39% (NIST 2006 SRE , 53966 tests, GMM-UBM baseline:  
9.11%) [8]

# Air Traffic Control System Presentation

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# ATC System Presentation

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- Technical Requirements

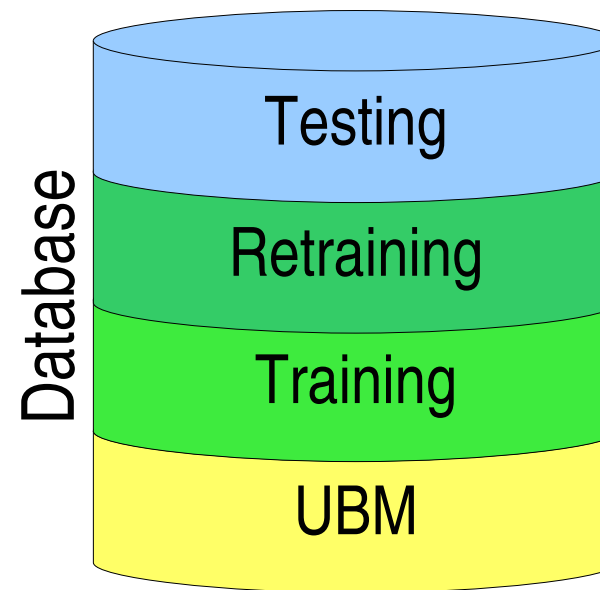
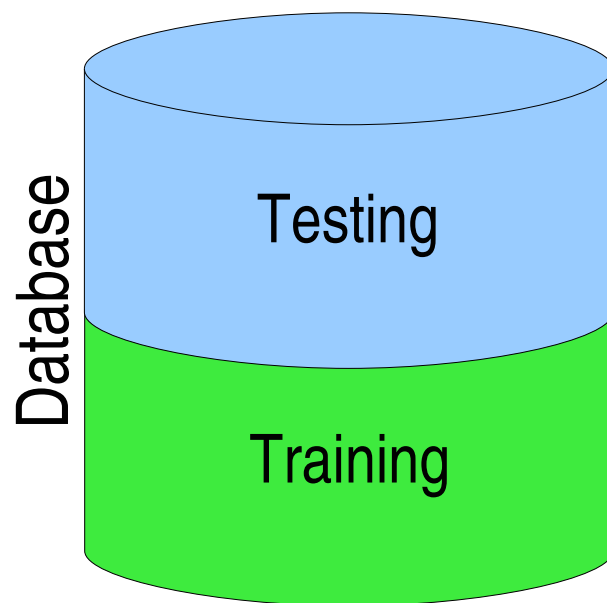
- ◆ AM channel with poor quality → low SNR
- ◆ *Narrow bandwidth in the region of 300 - 2500 Hz*
- ◆ Real-time processing

- Speech Communication Specification

- ◆ *Speaker turns on average only 5 seconds*
- ◆ Hypothesized interval of uniform speaker through AIT
- ◆ No offline speaker enrollment
- ◆ By definition, start with reference speaker
- ◆ Text-independent verification method used

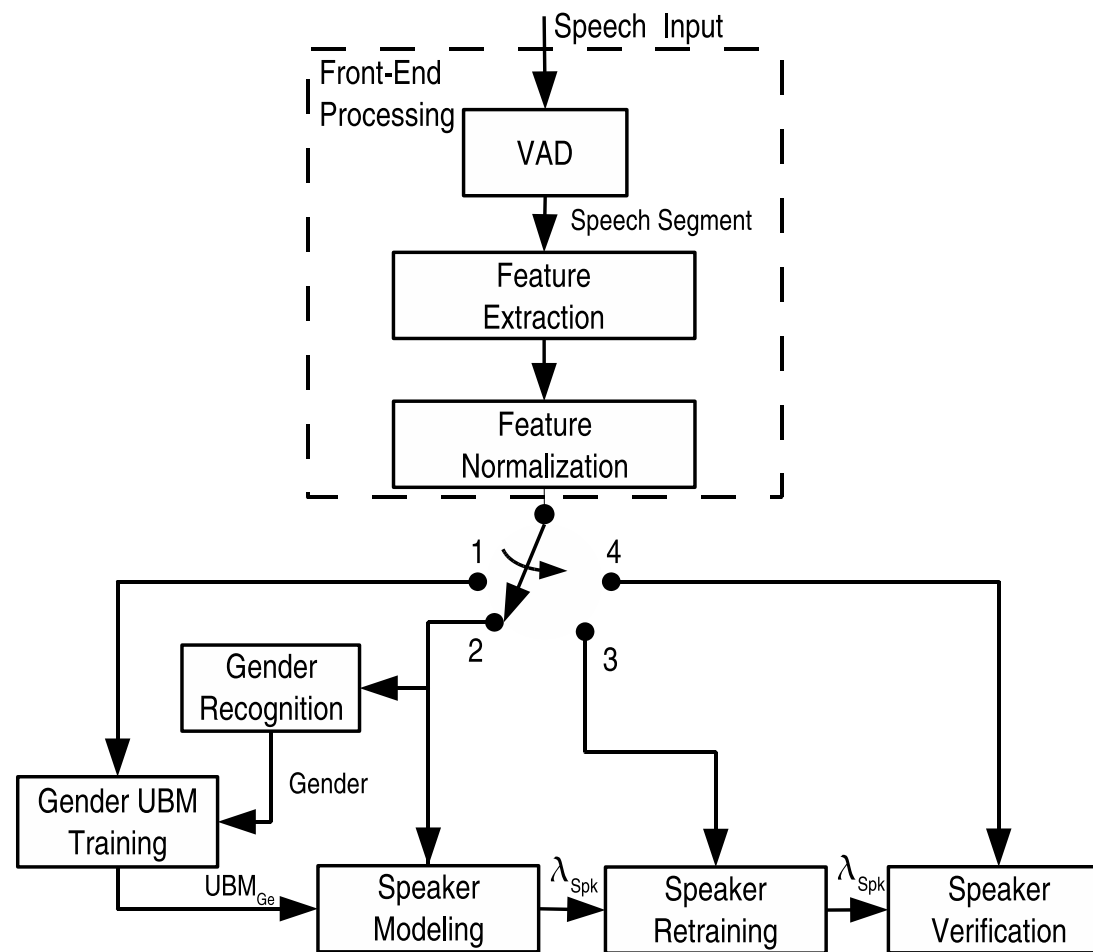
# System Pattern Recognition Approach

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# Databases

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## **SPEECHDAT-AT:** noisy telephone recordings

- Out of 100 speakers, 20 are marked as reference
- 6 utterances each are compared to the reference speaker
- $100 * \text{claimants} * 6 \text{ utterances each} * 20 \text{ reference} = 12000 \text{ requests}$

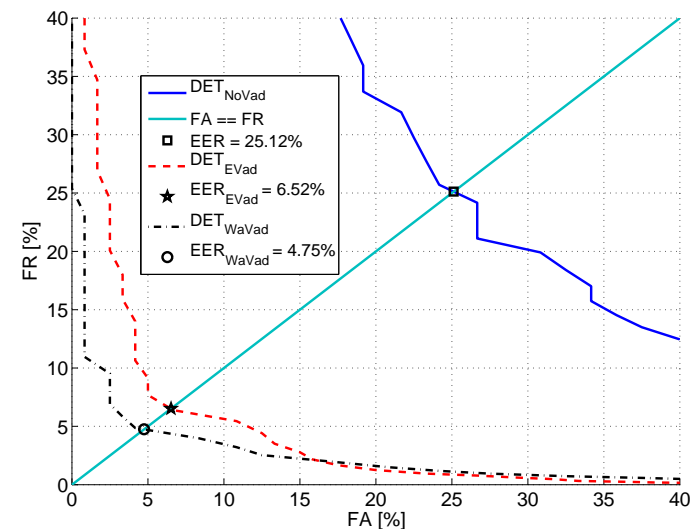
## **WSJ0:** almost clean database (Broadcast)

- All speakers produce the same utterances
- Out of 45 speakers, 24 are marked as reference
- 12 randomly selected utterances each are compared to the reference speaker
- $45 * \text{claimants} * 12 \text{ utterances each} * 24 \text{ reference} = 12960 \text{ requests}$

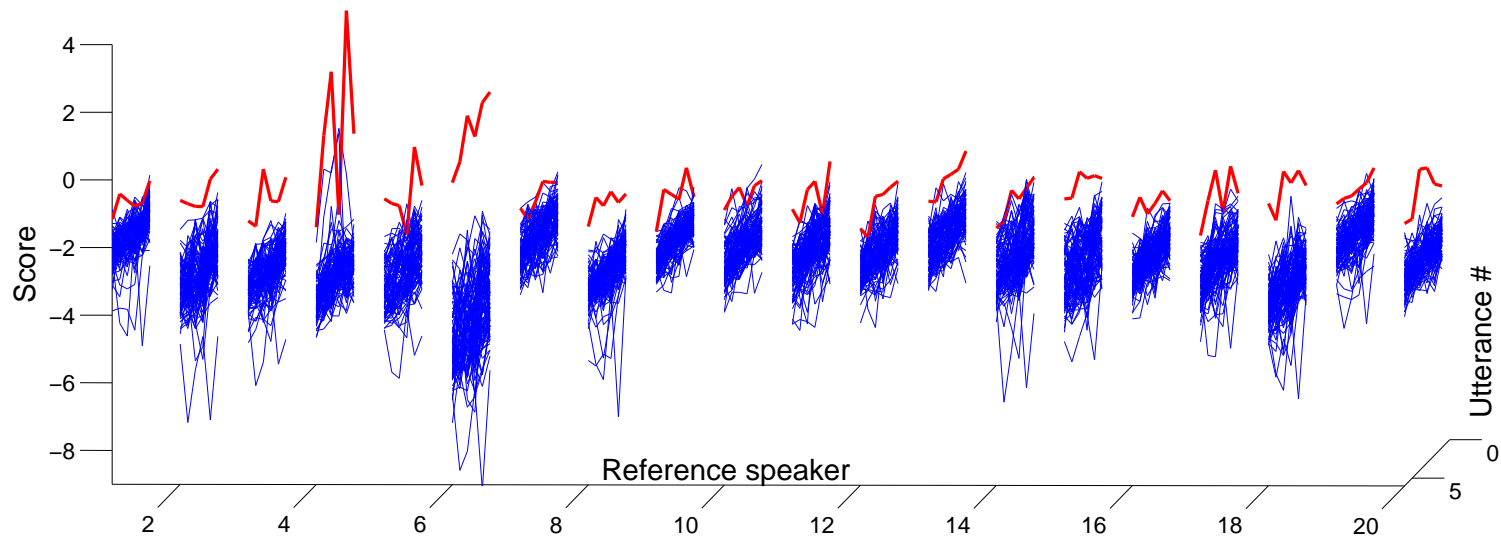
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DET... Detection error tradeoff curve  
 FA... False acceptance rate  
 FR... False rejection rate  
 EER ... Equal error rate (FA == FR)



Speaker Score Distribution



# Conclusion

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- System to choose is application dependent
- EER depends on test (database) condition
- Most systems assume known end points
- Text-independent systems are still a challenge

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